Phoneme /x/ and Grapheme <x>



Dbjective: "Today we will learn the /x/ phoneme. We have two old friends today that make a new sound when you put them together!" Reveal the Kangaroos-Seal flashcard and the grapheme flashcard <x>.

Revisit

North, South, East, West (Onsets): Place a grapheme on each wall of the room with its corresponding pictophone. Read out words beginning with the four sounds. The children run to the wall with the correct grapheme and pictophone.

Teach

J Story: Introduce the phoneme with a story, emphasising the sound when it appears.

"The Kangaroos Reading the News are off to see their friend the Seal with a Wheel. But to get to the beach they need to get through some high grass in the sand dunes. The spiky grass is so high that they have to cross their arms in front of them to keep it out of their eyes. As they hop through it, there is a /x//x/ sound as their arms break through the tall grass."

‡ Action: Cross your arms in front of you, making a /x/ sound each time.

Practise

- Formation: Show how the grapheme is written. Students finger write in the air or on a friend's back.
- True or False: Children read the phrases you write on the board and shout out if it is true or false. (A fox can run. A kid can fix a jet. A cat will sit in a box.)

Apply

- Mini Whiteboard Work: Practise writing the grapheme. Dictate a few words for the children to write and hold up. (box, mix, fix, fox)
- **‡** Extension Activities: Playdough, Sand Writing.

Teaching Notes

The sound /x/ is really two sounds, /k/ and /s/, blended together as /ks/.